Game Design Document

Fill up the Following document

1. Write the title of your project.

Mario running game

1. What is the goal of the game?

Mario should collect coins

1. Write a brief story of your game?

We are creating mario game in different weather and we are keeping the points and the high score.Different obstacles in different weather.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Mario | He can jump when we press the space key. whenever he touches the obstacles he should die. |
| 2 |  | 3 lives to complete the level. |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Coins | For the scores |
| 2 | Turtles | When the mario jumps on turtle the turtle should die and when he touches the shell it should kill the mushrooms ahead |
| 3 | Question box | When the mario touches the box it should give a point or a coin |
| 4 | Timer | The timer should be 2 minutes or 3 minutes depending on the level. |
| 5 | Mushrooms | When the mario jumps on it ,it should die. |
| 6 | Super power mushroom | When the mario touches the mushroom it should make him bigger. |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The